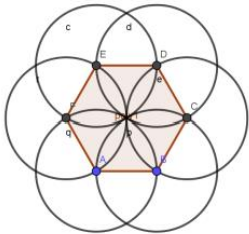


Trace a regular hexagon



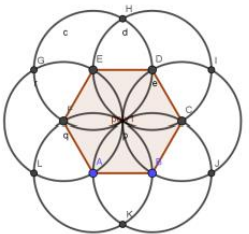
Regular polygon



Trace a first rosace with



Circle with Center through Point

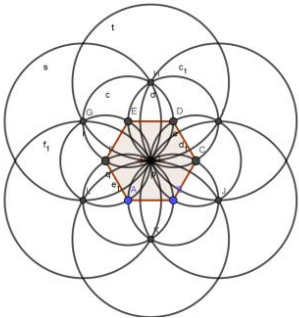


Create points at intersections of circles

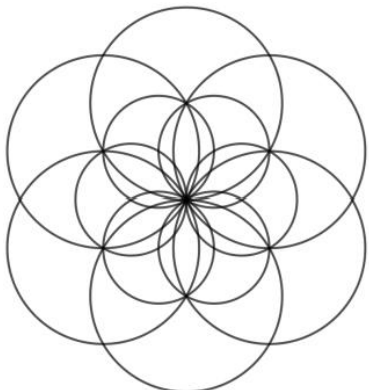


Point

Be careful, points created must be in black. If they are blue, you haven't clicked at intersection.

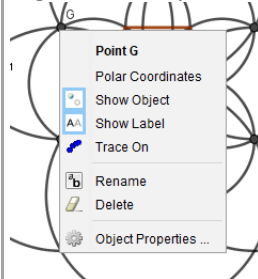


Draw 6 more circles using points G, H, I, J, K, and L.



Render invisible all objects but circles.

Right-click on point and click on "Show object".



Make also disappear the labels and Poly1.

You can copy this image in Clipboard. Then, paste it in Paint3D and color it.